

Build team controls weekly build process and accepts new tools to be added to build environment. At present time build environment includes:

- [Common build tools](#)
  - [wmake](#) as core of build system
- [Open Watcom Compiler 1.6](#)
  - [wcc386](#) as C compiler
  - [wpp386](#) as C++ compiler
  - ??? as Fortran Compiler
- [GNU toolset](#) as fast-porting tool, not main build environment

Supported platforms:

- OS/2
- Linux
- Windows

Build environment installer composed using following toolset:

- REXX as cross-platform scripting language
- REXX/DW as cross-platform GUI

From:

<http://www.osfree.org/doku/> - **osFree wiki**

Permanent link:

<http://www.osfree.org/doku/doku.php?id=en:teams:build>

Last update: **2014/05/09 17:28**

